

Athletic Events Requirements

One Head Judge to monitor all athletic events (with radio)

Push-ups/Curl-ups

Requirement

1. 20 Judges
2. 21 Briefing forms (1 for head judge, 20 for judges)
3. Scoring sheets (1 for each team)
4. 2 Clipboards
5. 20 "clickers" for counting
6. 20 Pens/pencils
7. 2 Stop Watches
8. Boom Box/Tape/extra batteries
9. Spare Boom Box/Tape
10. 4 Cadet runners (2 each)
11. Mats for 10 cadets (don't need mats for push-ups)
10. First Aid available in vicinity

On Hand

2,000 Yard Relay (up to 10 teams per heat)

Requirement

1. 20 Judges (1 at each end)
2. 21 Briefing forms (1 for head judge, 22 for judges)
3. Scoring sheets (1 for each team)
4. 10 Clipboards
5. Pens/pencils
6. Starter pistol/ammo/whistle
7. 20 Stop Watches (2 per timer)
8. 10 Orange Vests (last runner)
9. 2 Cadet runners
10. Method to mark off areas
11. First Aid available in vicinity
12. Water

On Hand

1.25 Mile Relay (up to 8 teams per heat)

Requirement

1. 8 judges
2. 3 safety observers
3. 9 Briefing forms (1 for head judge, 8 for judges)
4. Scoring sheets (1 for each team)
5. 8 Clipboards
6. Pens/pencils
7. Starter Pistol/ammo/whistle
8. 16 Stop Watches (2 per timer)
9. 8 Orange Vests (last runner)
10. 2 Cadet runners
11. Method to mark off areas
12. First Aid available in vicinity
13. Water

On Hand
